

## B.Tech (Computer Science and Engineering) OVERALL CREDIT STRUCTURE

Undergraduate Core (UC)		Undergraduate Elective (UE)	
Category	Credit	Category	Credit
DC	59	DE	25 (minimum)
BC	19	HM	6(minimum)
ES	20	OC	25 (balance)
HM	6	UN	00 (Courses)
<b>Total</b>	<b>104</b>	<b>Total</b>	<b>56</b>
<b>Grand Total UC+UE</b>			<b>160</b>

Course Code	Course	L-T-P	Credit
Basic Sciences (BS)			
SCL102	Applied Mathematics -I	3-2-0	4
SCL103	Applied Mathematics-II	3-2-0	4
SCL203	Probability & Numerical Methods**	3-0-0	3
SCL104	Applied Physics	3-0-2	4
SCL105	Applied Chemistry	3-0-2	4
<b>Total</b>			<b>19</b>

Engineering Arts and Sciences (ES)		L-T-P	Credit
CEL101	Engineering Mechanics	3-0-2	4
EEL101	Elementary Electrical Engineering	3-0-2	4
MEL101	Engineering Drawing	3-0-2	4
CSL101	Computer Programming	3-0-2	4
MEP101	Mechanical Workshop	0-0-2	1
EEP101	Electrical Workshop	0-0-2	1
CEL102	Environmental Science	2-0-0	2
<b>Total</b>			<b>20</b>

Humanities and Management (Core) (HM)		L-T-P	Credit
HMP102	Spoken English	1-0-2	2
HMP103	Written English	1-2-0	2
HML101	Social Science	2-0-0	2
<b>Total</b>			<b>6</b>

Non Credit Requirement		L-T-P	Credit
NCN101	NCC#	-	0
NCN102	NSS#	-	0
NCN103	NSO#	-	0
SPB101	Sports-I#	0-0-4	0
SPB102	Sports-II#	0-0-4	0
CSD201	Project	-	0
CSD301	Literature Review Paper Writing	-	0
CST201	Practical Training	-	0
HMD201	Community Project	-	0

A student has to opt at least one from NCC, NSS, NSO and sports (I & II both).  
Note: Students are required to opt the core courses in the order (\*,\*\*,\*\*\*)

Departmental Core (DC)		L-T-P	Credit
ECL202	Digital Circuits *	3-0-2	4
CSL201	Data Structures and Program Design*	3-0-2	4
CSL202	Computer Organization*	3-2-0	4
CSL203	Concepts in Programming Languages**	3-0-2	4
CSL204	Introduction to Object Oriented Methodology**	3-0-2	4
CSL301	Theory of Computation*	3-2-0	4
CSL302	Operating Systems*	3-0-2	4
CSL303	Computer Networks***	3-0-2	4
CSL304	System Programming*	3-0-2	4
CSL305	Database Management Systems***	3-0-2	4
CSL306	Language Processors***	3-0-2	4
CSL307	Software Engineering***	3-0-2	4
CSL308	Analysis of Algorithms**	3-2-0	4
SCL202	Electronic and Electromagnetic Material*	3-0-0	3
SCL204	Discrete Mathematics *	3-2-0	4

Departmental Elective (DE)		L-T-P	Credit
ECL305	Microcontroller and interfacing	3-0-2	4
CSL309	Neuro-Fuzzy Techniques	3-0-2	4
CSL310	Computer Graphics	3-0-2	4
CSL311	Internet Technologies	3-0-2	4
CSL312	Topics in Graph Theory	3-2-0	4
CSL401	Real-Time Systems	3-0-2	4
CSL402	Artificial Intelligence	3-0-2	4
CSL403	Fundamental Algorithms in Computational Biology	3-0-2	4
CSL404	Network Security	3-0-2	4
CSL405	Data Mining and Data Warehousing	3-0-2	4
CSL406	Advanced Computer Architecture	3-0-2	4
CSL407	Distributed System	3-0-2	4
CSL408	Information Retrieval	3-0-2	4
CSD401	Major Project Part-I	-	1
CSP401	Software Lab	0-0-2	1
CSD402	Major Project Part-II	-	3
SCL402	Linear Algebra	3-0-0	3

**M. Tech. (Computer Science and Engineering) specialization in Artificial Intelligence  
OVERALL CREDIT STRUCTURE**

S. No	Category	Symbol	M. Tech (2-Year) (Credits)
<b>1</b>	<b>PG Core</b>	<b>PC</b>	<b>30</b>
1.1	Departmental Core	DC	13
1.2	Project phase-I	P1	05
1.3	Project phase-II	P2	10
1.4	Seminar	SM	02
<b>2</b>	<b>PG Elective</b>	<b>PE</b>	<b>25</b>
2.1	Specialization Electives	SE	19
2.2	Open Courses	OC	06
	<b>TOTAL REQUIREMENT</b>		<b>55</b> <b>(Minimum)</b>

Postgraduate Core (PC)		L-T-P	Credit
CSD501	Project Phase –I	-	05
CSD502	Project Phase-II	-	10
CSD503	Seminar	-	02
CSL413	Advanced Computer Networks	3-0-0	03
CSL414	Advanced Automata Theory	3-0-0	03
CSL415	Statistical Models for Computer Science	3-0-0	03
CSL416	Advanced Algorithms	3-0-2	04
Specialization Elective (SE)		L-T-P	Credit
CSL402	Artificial Intelligence	3-0-2	04
CSL403	Fundamental Algorithms in Computational Biology	3-0-2	04
CSL405	Data Mining and Data Warehousing	3-0-2	04
CSL408	Information retrieval	3-0-2	04
CSL418	Pattern Recognition and Machine Learning	3-0-0	03
CSL419	Computer Vision and Image Processing	3-0-0	03
CSL420	Optimization Techniques	3-0-0	03
CSL421	Research Methodology	3-0-0	03

**M. Tech. (Computer Science and Engineering) specialization in Computing Systems  
OVERALL CREDIT STRUCTURE**

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1.1	Departmental Core	DC	13
1.2	Project phase-I	P1	05
1.3	Project phase-II	P2	10
1.4	Seminar	SM	02
<b>2</b>	<b>PG Elective</b>	<b>PE</b>	<b>25</b>
2.1	Specialization Electives	SE	19
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	<b>TOTAL REQUIREMENT</b>		<b>55</b> <b>(Minimum)</b>

Postgraduate Core (PC)		L-T-P	Credit
CSD501	Project Phase –I	-	05
CSD502	Project Phase-II	-	10
CSD503	Seminar	-	02
CSL413	Advanced Computer Networks	3-0-0	03
CSL414	Advanced Automata Theory	3-0-0	03
CSL415	Statistical Models for Computer Science	3-0-0	03
CSL416	Advanced Algorithms	3-0-2	04
Specialization Elective (SE)		L-T-P	Credit
CSL401	Real Time Systems	3-0-2	04
CSL404	Network Security	3-0-2	04
CSL407	Distributed Systems	3-0-2	04
CSL420	Optimization Techniques	3-0-0	04
CSL421	Research Methodology	3-0-0	03
CSL422	Wireless and Mobile Communication	3-0-0	03
CSL423	Cloud Enabled Technologies	3-0-0	03
CSL425	Introduction to Virtualization and Cloud Computing	3-0-0	03
CSL427	Embedded Systems	3-0-0	03